

Delay Doppler Transform

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Abstract—This letter is to introduce delay Doppler transform (DDT) for a time domain signal. It is motivated by the recent studies in wireless communications over delay Doppler channels that have both time and Doppler spreads, such as, satellite communication channels. We present some simple properties of DDT as well. The DDT study may provide insights of delay Doppler channels.

Index Terms—OFDM, VOFDM, OTFS, delay Doppler transform (DDT).

I. INTRODUCTION

THE SUCCESS of Starlink has re-generated world wide interest on satellite communications. A special characteristic of satellite communications is that its channel is not only time spread but also Doppler spread for wideband transmissions [1], [2]. To deal with such channels, there have been many studies, for example [1], [3], [4] for channel estimations. A recent popular topic is orthogonal time frequency space (OTFS) modulation [5] that has been shown identical to vector OFDM (VOFDM) [6], [7] in [8], [9], [10], [12], at least, from the transmission side.

For a delay Doppler channel, see for example [1], [3], [4], at time delay τ , let

$$h(\tau, t) = g(\tau)e^{-j\Omega(\tau)t} \quad (1)$$

be its channel response with Doppler shift $\Omega(\tau)$ that is a function of time delay τ . This channel means that the path $h(\tau, t)$ of time delay τ has Doppler shift $\Omega(\tau)$ and in general, different paths at different time delays may have different Doppler shifts.

Let $s(t)$ be a transmitted signal. Then, the received signal $y(t)$ at time t is

$$\begin{aligned} y(t) &= \int h(\tau, t)s(t-\tau)d\tau + w(t) \\ &= \int g(\tau)s(t-\tau)e^{-j\Omega(\tau)t}d\tau + w(t), \end{aligned} \quad (2)$$

where $w(t)$ is the additive noise.

When the Doppler shift function $\Omega(\tau)$ in (2) is a constant Ω that does not depend on τ , i.e., the trivial Doppler spread case, it means that all the channel responses at all the time delays have the same Doppler shift Ω . In this case, this Doppler

shift can be compensated at either transmitter or receiver and the compensated channel then becomes a time spread only channel. Otherwise, different multipaths have different Doppler shifts and it is called non-trivial Doppler spread case. An example of such a non-trivial Doppler spread case is when the reflection multipaths from different moving objects with different locations move with different velocities.

II. DEFINITION

Motivated from the above delay Doppler channel model, we define delay Doppler transform (DDT) below.

Definition 1: Let $g(t)$ be a window function and $s(t)$ be a signal. The DDT of $s(t)$ is defined as

$$DDT_s(t, \Omega) = \int s(\tau)g(t-\tau)e^{-j\Omega(\tau)t}d\tau, \quad (3)$$

where $\Omega(\tau)$ is a function of τ .

When function $\Omega(\tau)$ in (3) is linear in terms of τ , i.e., $\Omega(\tau) = \Omega\tau$ for a constant Ω , the above definition becomes

$$DDT_s(t, \Omega) = \int s(\tau)g(t-\tau)e^{-j\Omega\tau t}d\tau. \quad (4)$$

In this case, we call Ω as the Doppler shift rate (or frequency rate) of the transform (or the channel). The DDT in (4) measures signal $s(t)$ by window function $g(-t)$ across its all time shifts and Doppler shifts with a non-zero Doppler shift rate Ω . It is different from the short time Fourier transform (STFT) of $s(t)$ with window function $g(t)$, which is

$$STFT_s(t, \Omega) = \int s(\tau)g(\tau-t)e^{-j\Omega\tau}d\tau. \quad (5)$$

STFT is to measure $s(t)$ by a given window function $g(t)$ across its all time and frequency shifts. The above DDT is much different from Zak transform [18] that does not tell when signal frequency changes as a typical joint time-frequency analysis technique does [17].

Note that in the scenario when farther reflectors move faster, their corresponding reflection mutlipaths may have their Doppler shifts approximately linear in terms of time t as above. Another note is that in the above DDT, window function $g(-t)$ is used, which is for notational convenience to better match the above delay Doppler channel.

When function $\Omega(\tau)$ in (3) is constant, the above definition becomes

$$DDT_s(t, \Omega) = e^{-j\Omega t} \int s(\tau)g(t-\tau)d\tau, \quad (6)$$

where Ω is constant and does not depend on the time delay τ , i.e., a trivial Doppler spread. In this case, it is clear that after the compensation of the common Doppler shift at transmitter,

Manuscript received 12 March 2024; accepted 1 April 2024. This work was supported in part by the National Science Foundation (NSF) of USA under Grant CCF 2246917. The associate editor coordinating the review of this article and approving it for publication was J. Wang.

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Digital Object Identifier 10.1109/LWC.2024.3384529

79 the DDT becomes the convolution, i.e., the channel is time
80 spread only.

81 It is known that OFDM (or Fourier transform) converts
82 a time spread only channel to multiple non-time spread
83 subchannels. To improve the transmission signal spectrum, a
84 pulse (or window) with better spectrum than the rectangular
85 pulse is added, which is the generalized frequency division
86 multiplexing (GFDM) [13]. Another purpose to use a window
87 in GFDM is to limit the OFDM block size, i.e., to have a
88 smaller block size than the conventional OFDM to adapt to
89 a time varying channel. GFDM is different from VOFDM
90 (or OTFS), unless the vector size in VOFDM is 1 and then
91 in this case, VOFDM returns to OFDM. VOFDM converts a
92 time spread only channel to multiple vector subchannels where
93 there is no time spread (or intersymbol interference (ISI))
94 across vector subchannels, while there is ISI inside each vector
95 subchannel. OFDM corresponds to discrete Fourier transform
96 (DFT) filterbank [16], VOFDM corresponds to vector DFT
97 filterbank [7], and GFDM corresponds to discrete Gabor
98 transform (DGT) [14], [15] (or STFT with a given window
99 function).

100 From (4), the DDT, that corresponds to a non-trivial but
101 simply a linear Doppler spread in terms of time delay, is
102 different from all the existing joint time-frequency trans-
103 forms/distributions in the literature. This means that the
104 existing joint time-frequency transforms may not be helpful to
105 deal with non-trivial Doppler spread and time-spread channels.
106 It also implies that it is not possible to well compensate
107 non-trivial Doppler spread at either transmitter or receiver.
108 So, neither GFDM nor VOFDM (OTFS) can compensate a
109 non-trivial Doppler spread well. However, since for VOFDM
110 (OTFS) it is demodulated vector-wisely and in the mean
111 time due to its inherited structure, VOFDM is able to collect
112 multipath diversity for time varying channels in general [11].
113 Thus, VOFDM (OTFS) performs better than OFDM over delay
114 Doppler channels. For more details, see [10], [11].

115 From (1), one can see that the delay Doppler channel
116 response function is a special case of general two dimensional
117 delay Doppler channel response function $h(\tau, t)$ that can be an
118 arbitrary two dimensional function of time delay variable τ and
119 time variable t . Thus, it is even more difficult to compensate
120 the Doppler spread in a more general two dimensional delay
121 Doppler channel.

122 For the inverse DDT, when the window function $g(t)$
123 is known, $s(t)$ can be obtained from the deconvolution of
124 $DDT_s(t, \Omega)$ at $\Omega = 0$.

125 III. PROPERTIES

126 We now present some simple properties of the DDT in (4).
127 We first consider the DDT of a time shifted signal $s(t - t_0)$
128 with time shift t_0 . Then, from (4) we have

$$\begin{aligned} & DDT_{s(t-t_0)}(t, \Omega) \\ &= \int s(\tau - t_0)g(t - \tau)e^{-j\Omega\tau} d\tau \\ &= \int s(\tau - t_0)g(t - t_0 - (\tau - t_0)) \end{aligned} \quad (129-131)$$

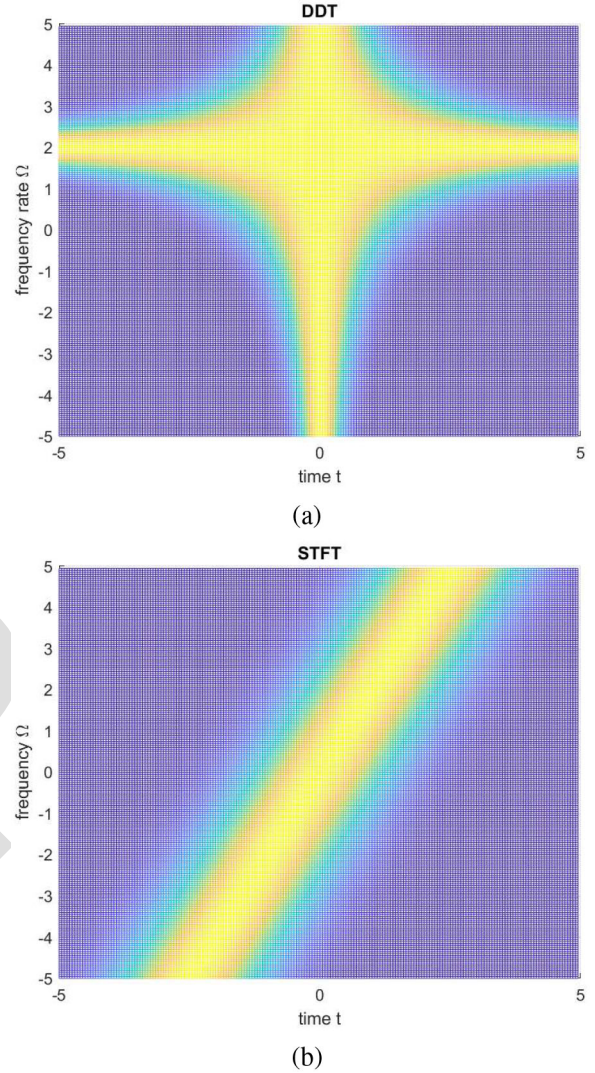


Fig. 1. The DDT and STFT of signal $s_1(t) = e^{jt^2}$: (a) DDT; (b) STFT. AQ2

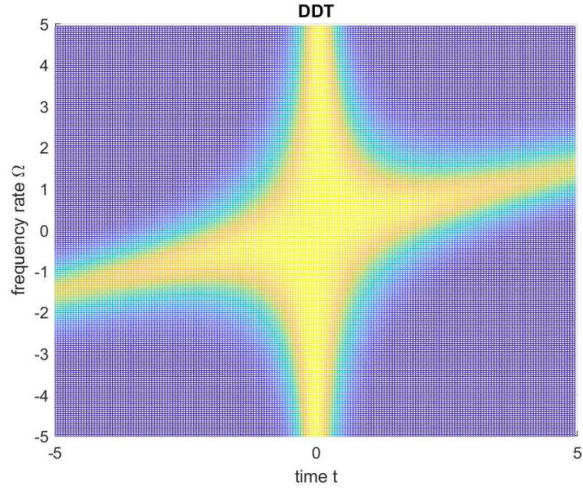
$$\begin{aligned} & \cdot e^{-j\Omega(\tau-t_0)(t-t_0)} e^{-j\Omega(\tau-t_0)t_0 - j\Omega t_0 t} d\tau \\ &= \int s(\tau - t_0) e^{-j\Omega(\tau-t_0)t_0} g(t - t_0 - (\tau - t_0)) \\ & \cdot e^{-j\Omega(\tau-t_0)(t-t_0)} d\tau e^{-j\Omega t_0 t} \\ &= DDT_{s(t)} e^{-j\Omega t_0 t} (t - t_0, \Omega) e^{-j\Omega t_0 t}. \end{aligned} \quad (132-135)$$

136 We know that the Fourier transform or STFT of a time shifted
137 signal is that of the original signal modulated in frequency.
138 However, from (7), one can see that it is different from the
139 Fourier transform or STFT in the sense that the DDT of a
140 time shifted $s(t)$ is the time shifted and additionally modulated
141 DDT of the modulated $s(t)$.

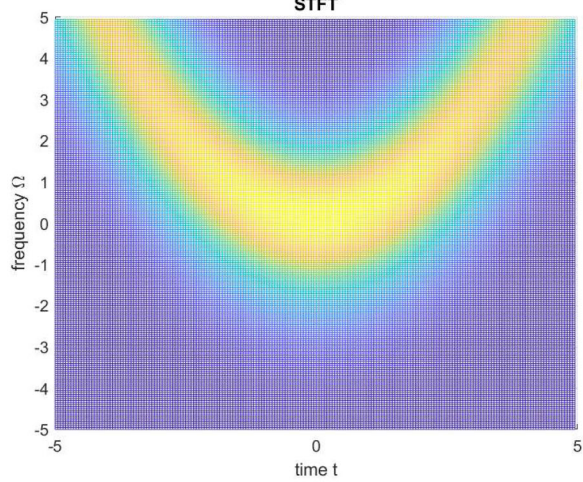
142 For the delay and Doppler channel (2), the received signal
143 can be represented by the DDT of the transmitted signal $s(t)$
144 with the channel response amplitude function $g(t)$ as the
145 window function below:

$$y(t) = DDT_s(t, -\Omega) e^{-j\Omega t^2} + w(t). \quad (146)$$

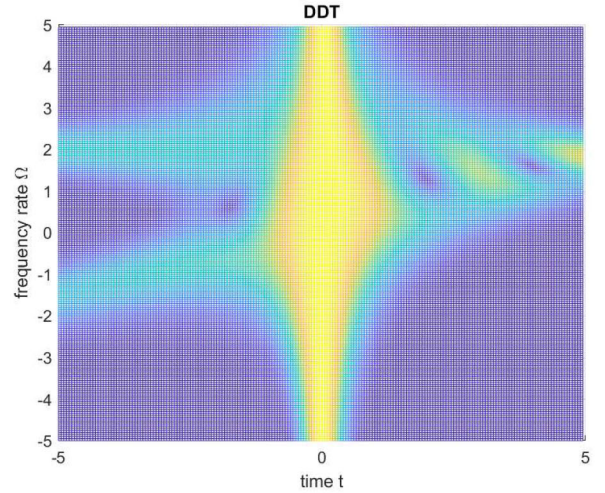
147 From (8), one can see that the signal part of the received signal
148 is the linear chirp modulated DDT of the transmitted signal



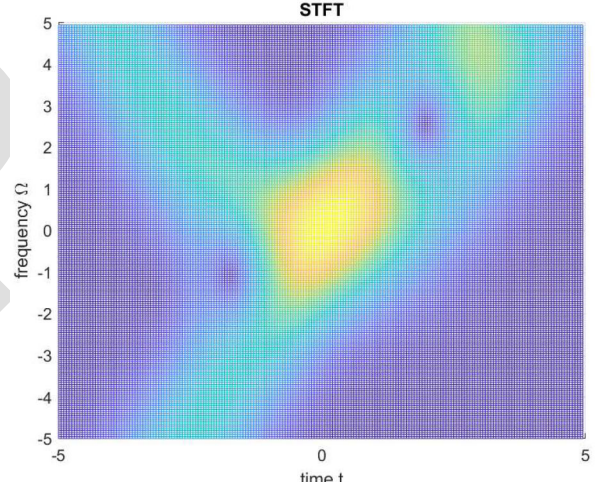
(a)



(b)

Fig. 2. The DDT and STFT of signal $s_2(t) = e^{jt^3}/10$: (a) DDT; (b) STFT.

(a)



(b)

Fig. 3. The DDT and STFT of signal $s_3(t) = s_1(t) + s_2(t) = e^{jt^2} + e^{jt^3}/10$: (a) DDT; (b) STFT.

149 evaluated at the negative Doppler shift rate, i.e., $-\Omega$. In other
 150 words, the dechirped received signal $y(t)e^{j\Omega t^2}$ is a DDT of
 151 the transmitted signal. This implies that the study of DDT
 152 is important for the communication over the delay Doppler
 153 channel (2).

154 We next consider a transmitted signal in a communication
 155 system:

$$s(t) = \sum_n s_n p(t - nT), \quad (9)$$

157 where s_n are the information symbols to transmit, $p(t)$ is
 158 the pulse, and T is the symbol duration. Then, using the
 159 property (7), its DDT is

$$DDT_s(t, \Omega) = \sum_n s_n DDT_{p_n}(t - nT, \Omega) e^{-jnTt\Omega}, \quad (10)$$

161 where p_n is the modulated $p(t)$:

$$p_n = p_n(t) = p(t) e^{-jnT\Omega t}. \quad (11)$$

From (8) and (10), at the receiver we have the following new
 channel:

$$y'(t) = \sum_n s_n DDT_{p_n}(t - nT, -\Omega) e^{jnTt\Omega} + w'(t), \quad (12)$$

where $y'(t) = y(t)e^{j\Omega t^2}$ and $w'(t) = w(t)e^{j\Omega t^2}$. Since the
 above dechirping is a unitary operation, it does not change the
 received signal or the noise property. The above DDT based
 receive signal model (12) might provide insights in designing
 pulses $p(t)$ in better dealing with delay Doppler channels in
 communications systems. It might have applications in radar
 waveform designs to deal with multiple maneuvering moving
 objects.

IV. SIMULATIONS

We now see some plots of the DDT in (4) and STFT in (5)
 for some simple signals. The window function we use is a
 Gaussian function $g(t) = e^{-t^2}$. Three signals are tested. The
 first is a linear chirp $s_1(t) = e^{jt^2}$, the second is a quadratic

179 chirp $s_2(t) = e^{jt^3/10}$, and the third is their sum, i.e., $s_3(t) =$
 180 $s_1(t) + s_2(t)$. All of them are supported on $[-10,10]$. The
 181 magnitudes of DDT and STFT of these three signals in the
 182 region $(t, \Omega) \in [-5, 5] \times [-5, 5]$ are shown in Figs. 1-3.

183 We know that the STFT roughly tells the joint time
 184 frequency distribution property for a signal, although its
 185 resolution may not be as high as those of non-linear time
 186 frequency distributions [17], such as Wigner-Ville distribution.
 187 From these figures, we find that the DDT of a signal is much
 188 different from a joint time frequency distribution, which may
 189 help to understand a delay Doppler channel more.

190 V. CONCLUSION

191 In this letter, we introduced delay Doppler transform (DDT)
 192 for a signal. It was motivated from the recent interest in
 193 wireless communications over delay Doppler channels, such
 194 as satellite channels. We also provided some simple properties
 195 about DDT. One can see that DDT is different from all the
 196 existing joint time frequency analysis techniques and may pro-
 197 vide more insights for delay Doppler channels, such as more
 198 characteristics for a radio map. From the study in this letter,
 199 we may see that for a non-trivial Doppler spread channel,
 200 no existing modulation scheme (neither VOFDM/OTFS nor
 201 GFDM) can deal with it well.

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